

CYB RULES – FOAL DIVISION

- Scope:** These rules apply to the Foal 4U® division of Chandler Youth Baseball (CYB) – ages 3 & 4. Rules for the other divisions are published separately.
- Rule Book:** The official rules are found in the year's MLB® Official Baseball Rules book – unless overridden by the PONY® League or CYB rules below.
- Field:** Bases shall be 50' apart.
The tee will be placed on top of home plate.
- Game Location:** All games will be played at the park and field shown on the schedule, unless modified by a league official.
Games may be played concurrently on one larger field, one game in the infield (IF) and one game in the outfield (OF). Outfield home plate should be placed near the meeting point of the foul line and the outfield fence or wall.
- Game Length:** The starting time for each game is as shown on the schedule or as designated by a league official.
Teams may practice for 30 minutes, then play for 30 minutes.
- Game Finish:** A game is over when either:
- four innings have been played or
- when the inning has ended which was in progress when 30 mins has elapsed.
- Home Team:** The home team is the second team listed on the schedule. The home team will set up along the third base line; the away team will set up along the first base line.
- Coaches:** Teams shall have 1 Head Coach and at least 1 Assistant Coach registered with CYB. While FOAL games may have as many coaches and parent coaches as desired assisting the players on defense, non-registered parent coaches may not come into contact with players other than their own children.
- Line-up:** All players present shall be placed on the line-up.
- Offensive Play:** A half-inning shall be declared over when all players on the batting team have batted once.
There are no strikeouts, outs and scores are not kept.
A coach may assist a player in getting set in the batter's box.
Batters are allowed five swings at the ball on the tee. If the batter cannot successfully hit the ball, a coach or parent may assist the batter in order to put the ball into play. Bunting is not allowed and will be called a foul ball.
Any hit ball must travel at least 10 feet from home plate or it will be called a foul ball.
If the batted ball travels past the infield, without being touched by any defensive player, the batter will be awarded a ground rule double.

Base runners will always be safe on the bases (to learn base running skills).
Runners must remain in contact with the base until the ball is hit (no lead offs).
Runners should only advance one base on each play (exception: ground rule double).
There is no stealing of bases.
The infield fly rule (batter out regardless of a caught or dropped fly ball with two on base and no or 1 out) is not in effect.
If a player is injured or sick, a pinch (substitute) runner may be used.
Sliding is not encouraged.
- Defensive Play:** All players shall play in the field on defense, no player should take the catcher position.
It is encouraged to rotate the players to different positions each inning.
Parents are strongly encouraged to assist their child in the field, but not to field the balls.
The infield fly rule (batter out regardless of a caught or dropped fly ball with two on base and no or 1 out) is not in effect.
- Uniforms:** Each player must wear a matching team shirt and a cap.
Players are required to wear pants, and closed toe shoes with closed backs. Metal cleats are not allowed.
Players may not wear jewelry during a game.

Equipment:

All players batting, on-deck, and on base are required to wear a helmet.

A player playing the field may wear a helmet at their parent's discretion.

Any players in the pitcher position should wear a chest protector and face mask, all infielders are encouraged to wear a protective face mask.

Bats may not be more than $2 \frac{5}{8}$ in diameter.